

Generic characteristics of Complex Systems

part 2: Complexity Theory

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Theories

Natural sciences

- Dissipative structures
- chemistry-physics (Prigogine)
- Autocatalytic sets
- evolutionary biology (Kauffman)
- Autopoiesis (self-generation)
- biology/cognition (Maturana)
- Chaos theory

Social sciences

- Increasing returns
- economics (B. Arthur)

*Generic
characteristics
of complex
co-evolving
systems*

- connectivity
- inter-dependence
- feedback
- emergence
- self-organisation
- space of possibilities
- co-evolution
- historicity & time
- far from equilibrium

creation of new order

Self-organization

an example in biology: Birds flocking

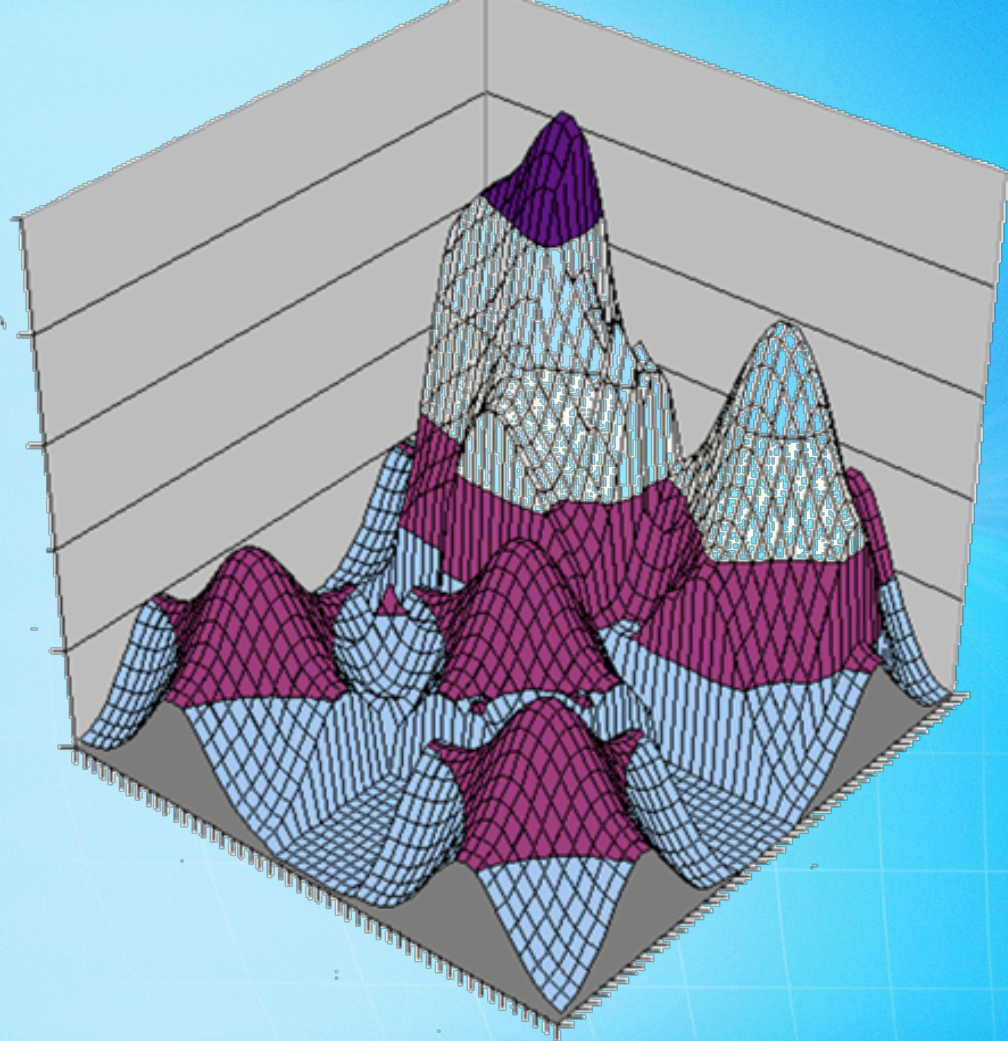


Self-organization in a human context

- **Spontaneous** 'coming together'
- **Not directed** or designed by someone outside the group
- The group decides *what* needs to be done, *how*, *when* ...
- Can be a source of innovation
- Self-organization \neq self-management

Exploration of the space of possibilities

Exploration of new
options, different ways of
working and relating



Exploration of the space of possibilities

The search for a single
'optimum' strategy is
neither possible nor
desirable, in a changing or
turbulent environment

Multiple micro-strategies

Essential for innovation

Co-evolution - An example in biology



Bumblebees and the flowers they pollinate have co-evolved so that both have become dependent on each other for survival

Co-evolution in a Social Ecosystem

- Co-evolution takes place within ***a social ecosystem***
- If influence and change are entirely in one direction: ***'adaptation to'*** a changing environment
- Short-term adaptation may result in ***long-term co-evolution***

Co-evolution in a Social Ecosystem

- **Reciprocal influence
which changes the
behaviour of the
interacting entities**

(individuals, organisations,
industries, economies, etc.)

Far-from-equilibrium

- Original work on dissipative by *Ilya Prigogine*, with *Nicolis* and *Stengers*
- Nobel Prize for reinterpreting the Second Law of Thermodynamics



- (increase in entropy & irreversibility)



Point of bifurcation

when system is pushed far-from-equilibrium



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Summary of characteristics

*When a system is pushed far-from-equilibrium the following characteristics come into play to **create new order**:*

- Self-organisation
- Exploration of possible solutions at the critical point
- Co-evolution
- Emergence of new structure
- Coherence
- **Precise behaviour can neither be predicted nor controlled**

Summary of characteristics

Creation of new order:

= difference between:

‘just’ complicated and
complex systems

Thank you for your attention!

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